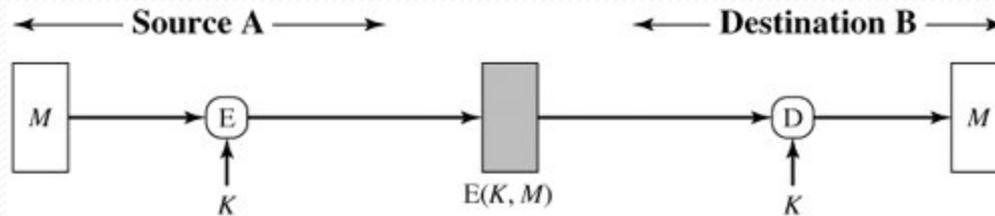


# CS ??? Computer Security

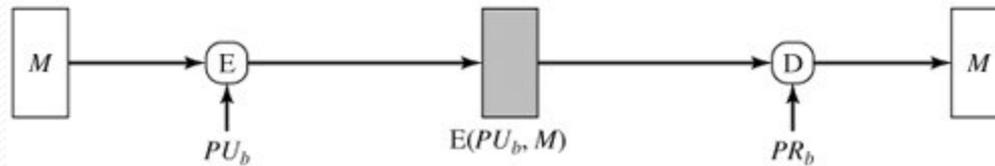
Public Key Cryptography

Yasser F. O. Mohammad

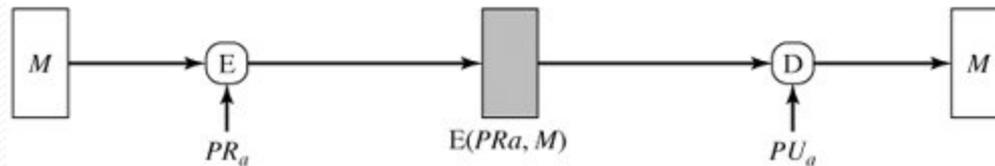
# REMINDER 1: Different Uses of Encryption



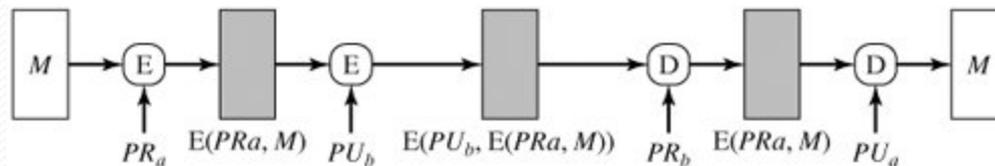
(a) Symmetric encryption: confidentiality and authentication



(b) Public-key encryption: confidentiality



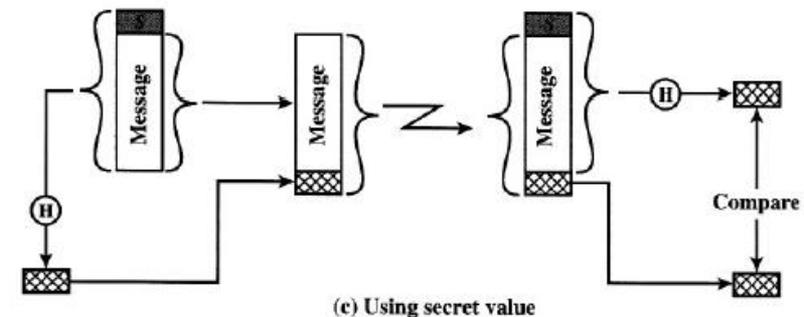
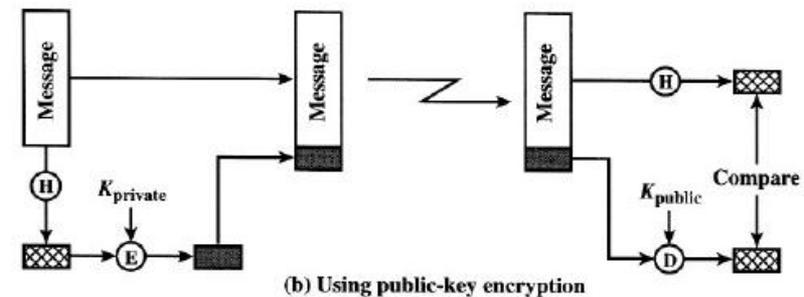
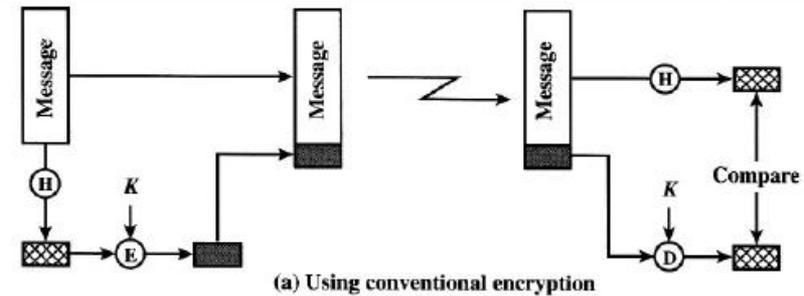
(c) Public-key encryption: authentication and signature



(d) Public-key encryption: confidentiality, authentication, and signature

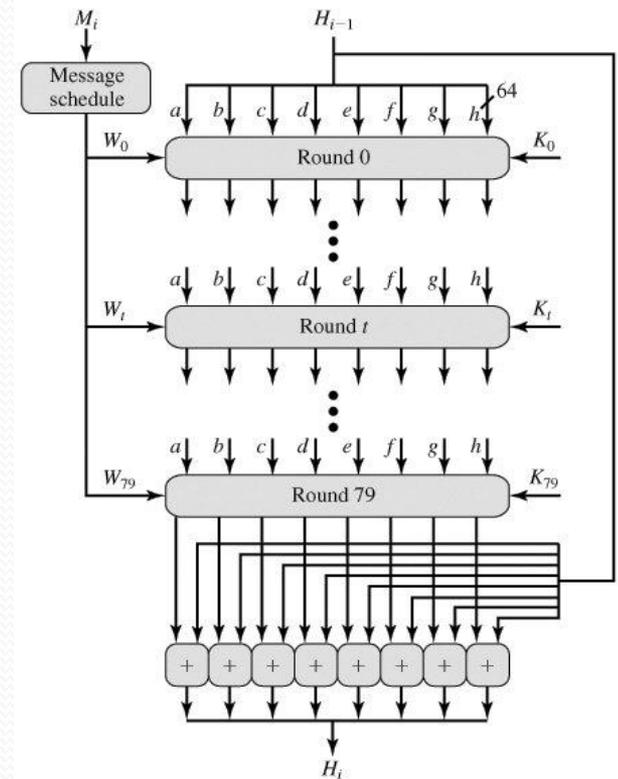
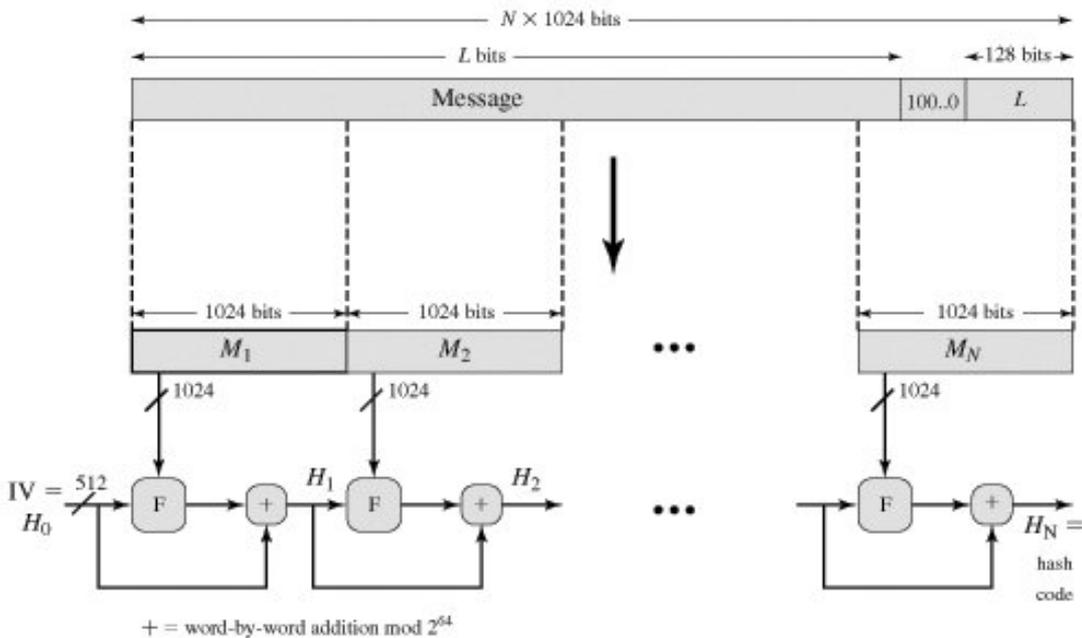
# REMINDER: One Way Hash Functions

- a) Only we know  $k$ 
  - *Most conventional*
- b) Uses Public Keys only
  - *Offers Nonrepudiation*
  - *No key distribution*
- c) Only we know the secret
  - *No encryption*
  - *Used in HMAC adopted by IP security*
- ***Why No Encryption?***
  1. *Encryption is slow*
  2. *Encryption is expensive*
  3. *Encryption is optimized for large*
  4. *Patents & export control*

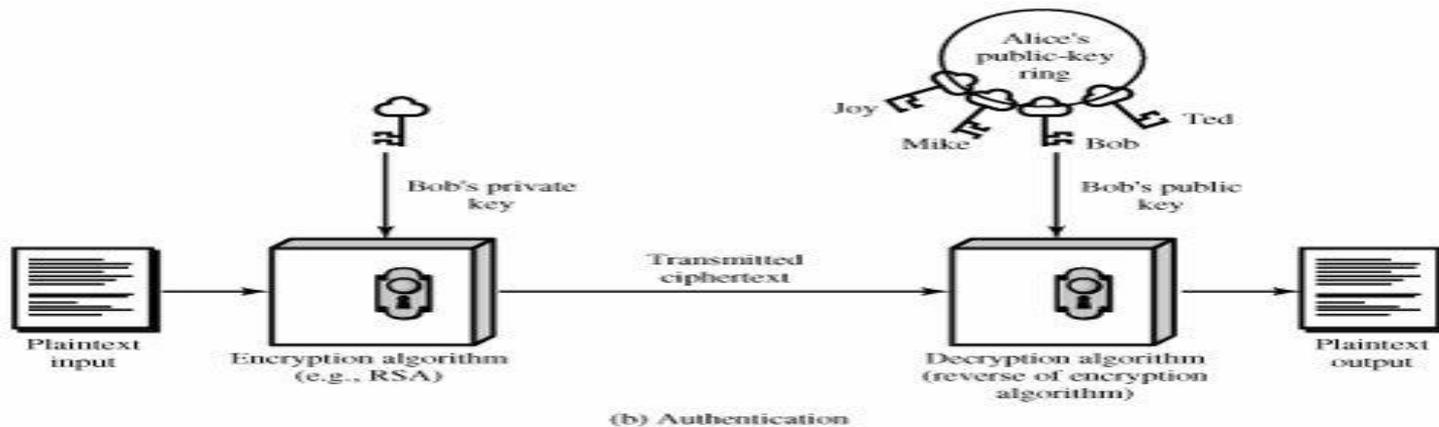
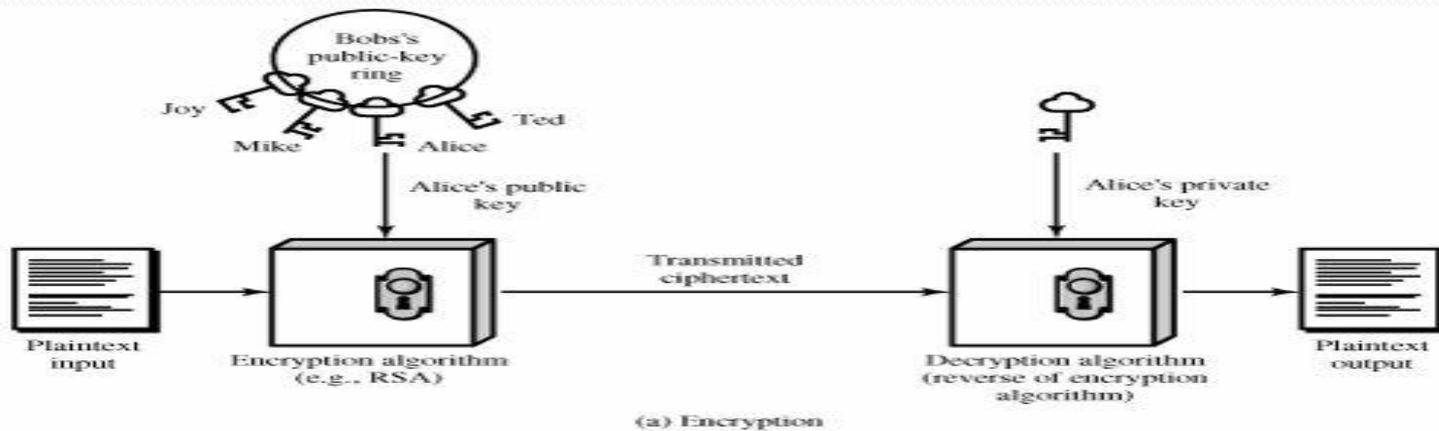


# REMINDER 3: Modern Hash Functions

- SHA-1 (self read the algorithm)
  - Maximum input is  $2^{64}$
  - Digest size = 160 bits
  - Block size is 512 or 1024 bits



# Public Key Encryption



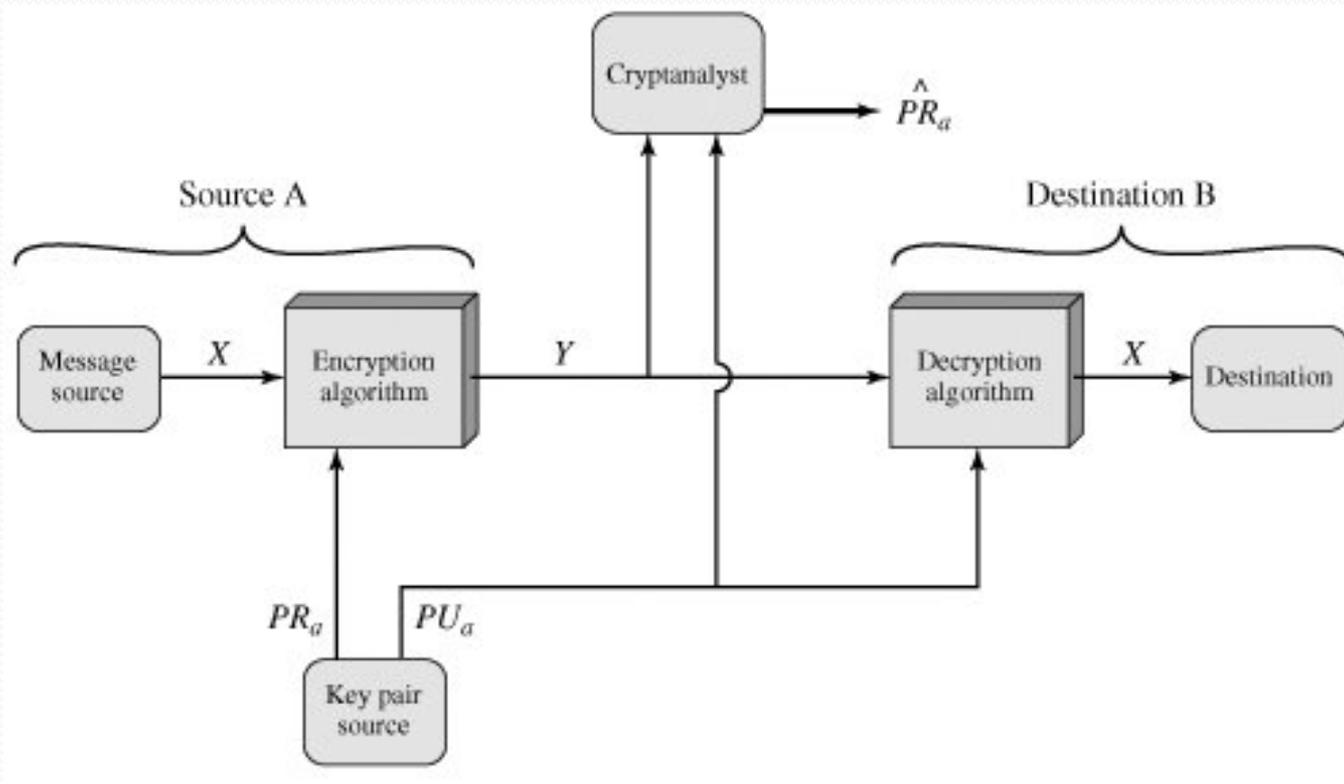
# Public vs. Shared Key

Conventional Encryption	Public-Key Encryption
<b>Needed to Work:</b> <ol style="list-style-type: none"><li>1. The same algorithm with the same key is used for encryption and decryption.</li><li>2. The sender and receiver must share the algorithm and the key.</li></ol>	<b>Needed to Work:</b> <ol style="list-style-type: none"><li>1. One algorithm is used for encryption and decryption with a pair of keys, one for encryption and one for decryption.</li><li>2. The sender and receiver must each have one of the matched pair of keys (not the same one).</li></ol>
<b>Needed for Security:</b> <ol style="list-style-type: none"><li>1. The key must be kept secret.</li><li>2. It must be impossible or at least impractical to decipher a message if no other information is available.</li><li>3. Knowledge of the algorithm plus samples of ciphertext must be insufficient to determine the key.</li></ol>	<b>Needed for Security:</b> <ol style="list-style-type: none"><li>1. One of the two keys must be kept secret.</li><li>2. It must be impossible or at least impractical to decipher a message if no other information is available.</li><li>3. Knowledge of the algorithm plus one of the keys plus samples of ciphertext must be insufficient to determine the other key.</li></ol>

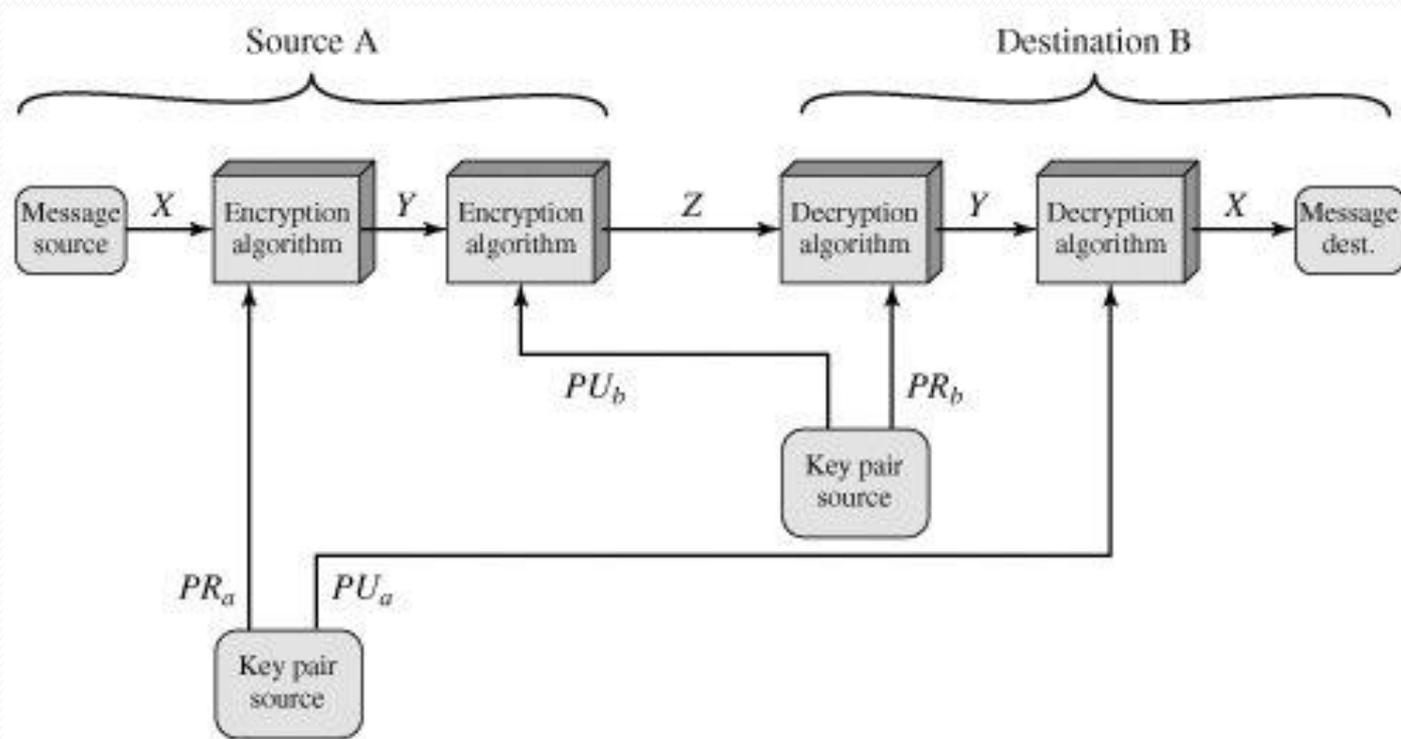
# Uses of Public Key Encryption

- Encryption/Decryption
- Digital Signature
- Shared-Key Exchange

# Public Key for Authentication



# Public Key for Confident. + Auth.



# Applications of Public Key Systems

<b>Algorithm</b>	<b>Encryption/Decryption</b>	<b>Digital Signature</b>	<b>Key Exchange</b>
RSA	Yes	Yes	Yes
Elliptic Curve	Yes	Yes	Yes
Diffie-Hellman	No	No	Yes
DSS	No	Yes	No

# Requirements of Public Key Systems

- Easy to generate key pairs
- Easy to encrypt and decrypt
- Knowing the public key we cannot guess the private key
- Knowing a cipher and the public key we cannot get the plain text
- [Optional] the two keys can be applied in either order

# RSA

- Developed in 1977
- By
  - Ron Rivest
  - Adi Shamir
  - Len Adelman
- Plain and ciphertexts are numbers between 0 and  $2^n - 1$  (usually  $n=1024$ )
- General Purpose Public Key system
- Depends on the difficulty to factorize large numbers

# RSA Algorithms

## Key Generation

Select $p, q$	$p$ and $q$ both prime, $p \neq q$
Calculate $n = p \times q$	
Calculate $\phi(n) = (p - 1)(q - 1)$	
Select integer $e$	$\text{gcd}(\phi(n), e) = 1; 1 < e < \phi(n)$
Calculate $d$	$d \equiv e^{-1} \pmod{\phi(n)}$
Public key	$PU = \{e, n\}$
Private key	$PR = \{d, n\}$

## Encryption

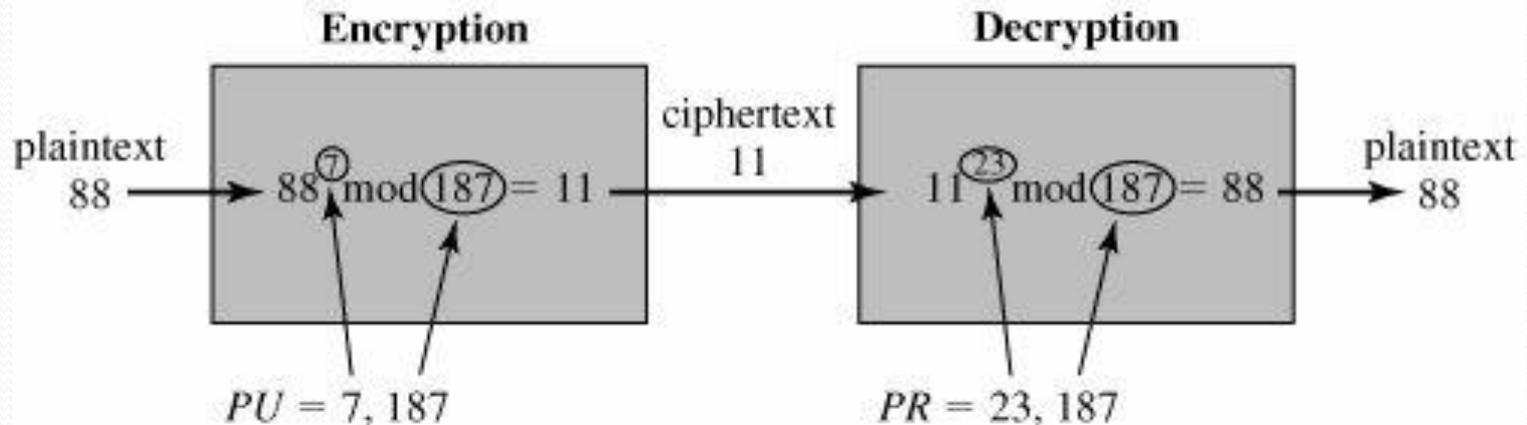
Plaintext:	$M < n$
Ciphertext:	$C = M^e \pmod n$

## Decryption

Ciphertext:	$C$
Plaintext:	$M = C^d \pmod n$

# Example

- $p=17, q=11$
- $n=pq=187$
- $\Phi(n)=(p-1)*(q-1)=160$
- $e$  is prime less than  $\Phi(n)$  and  $\text{GCD}(\Phi(n),e)=1$  (e.g. 7)
- $d=e^{-1} \bmod \Phi(n)=23$  ( $23*7=161$ )



# How to Break RSA?

1. Factorize  $n =$  Find  $p$  and  $q$ .
2. Find  $\Phi(n)=(p-1)*(q-1)$
3. Find  $d=e^{-1} \bmod \Phi(n)$

*Now you have the private key!!!!*

*The only problem is that it is mathematically very difficult to factorize  $n$ .*

# Diffie-Hellman

- Published by Diffie and Hellman in 1976
- First Public Key algorithm
- Can be used only for key exchange
- Depends on the difficulty to calculate discrete logarithms

# What is a discrete logarithm?

- $a$  is a primitive root of a prime number  $p$  iff its powers generate all numbers from  $1$  to  $p-1$ .
- $a \bmod p, a^2 \bmod p, a^3 \bmod p, \dots, a^{p-1} \bmod p$  equal  $1, 2, \dots, p-1$  in some permutation.
- For every integer  $b < p$  and a primitive root  $a$  of the prim  $p$  there exist a unique number  $i$  where:  
$$b = a^i \bmod p \quad \text{where } 0 \leq i \leq (p-1)$$
- Discrete logarithm  $dlog_{a,p}(b)=i$  where  $b = a^i \bmod p$
- This is difficult and slow!!

# Diffie-Hellman

- The point is that users A and B will be able to calculate the secret key using only:
  1. His private key
  2. Other's public key
- Eve needs to do a discrete logarithm because she does not have any of the private keys.

## Global Public Elements

$q$	prime number
$\alpha$	$\alpha < q$ and $\alpha$ a primitive root of $q$

## User A Key Generation

Select private $X_A$	$X_A < q$
Calculate public $Y_A$	$Y_A = \alpha^{X_A} \bmod q$

## User B Key Generation

Select private $X_B$	$X_B < q$
Calculate public $Y_B$	$Y_B = \alpha^{X_B} \bmod q$

## Calculation of Secret Key by User A

$$K = (Y_B)^{X_A} \bmod q$$

## Calculation of Secret Key by User B

$$K = (Y_A)^{X_B} \bmod q$$

# Numeric example

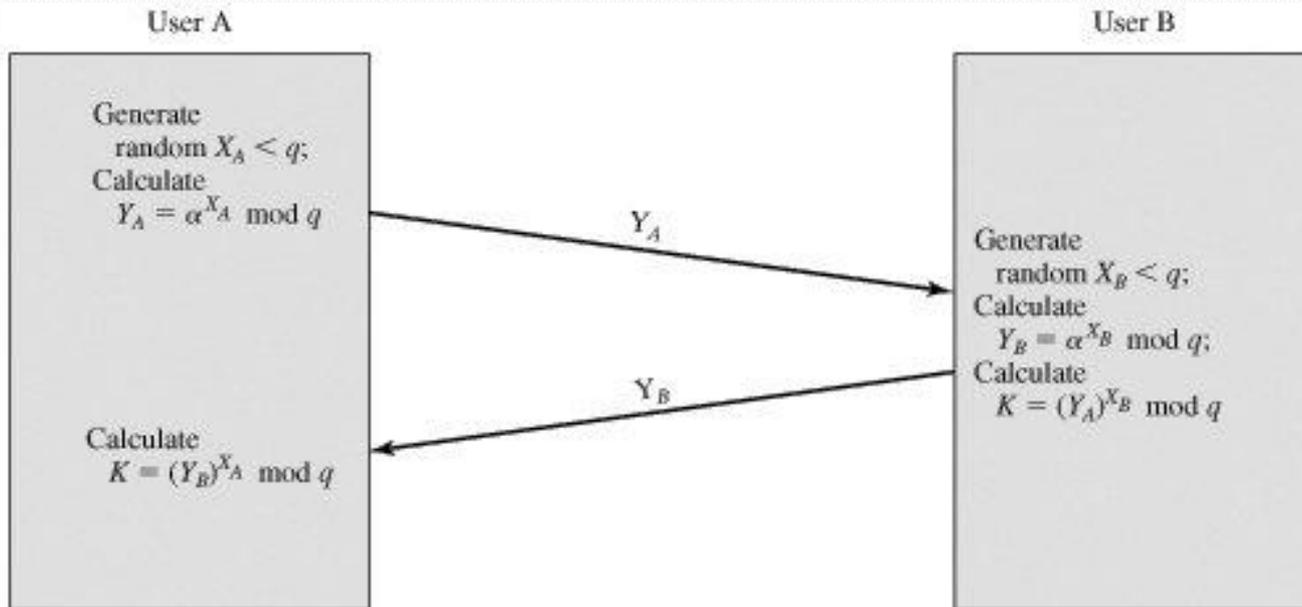
- $q=71$
- $\alpha=7$
- $X_A=5$
- $X_B=12$
- $Y_A=7^5 \bmod 71=51$
- $Y_B=7^{12} \bmod 71=4$
  
- $K=4^5 \bmod 71=51^{12} \bmod 71=30$

# Why it works?

$$\begin{aligned}K &= (Y_B)^{X_A} \bmod q \\&= (\alpha^{X_B} \bmod q)^{X_A} \bmod q \\&= (\alpha^{X_B})^{X_A} \bmod q \\&= (\alpha^{X_B X_A} \bmod q \\&= (\alpha^{X_A})^{X_B} \bmod q \\&= (\alpha^{X_A} \bmod q)^{X_B} \bmod q \\&= (Y_A)^{X_B} \bmod q\end{aligned}$$

by the rules of modular arithmetic

# Key exchange using Diffie-Hellman



- Can be broken using Man-in-the-Middle Attack

# Man-in-the-Middle Attack

$$A \rightarrow E : Y_A$$

$$E \rightarrow B : Y_{D1}$$

$$\left\{ \begin{array}{l} E : K_2 = Y_A^{X_{D2}} \pmod{q} \\ B : K_1 = Y_{D1}^{X_B} \pmod{q} \end{array} \right\}$$

$$B \rightarrow E : Y_B$$

$$E \rightarrow A : Y_{D2}$$

$$\left\{ \begin{array}{l} E : K_1 = Y_B^{X_{D1}} \pmod{q} \\ A : K_2 = Y_{D2}^{X_A} \pmod{q} \end{array} \right\}$$



Now E has  $K_1$  shared with B and  $K_2$  shared with A

A and B think that they share the key with each other



$$A \rightarrow E : E(K_2; M)$$

$$E \rightarrow B : E(K_1; M)$$

or

$$E \rightarrow B : E(K_1; M')$$

# Other Public Key systems

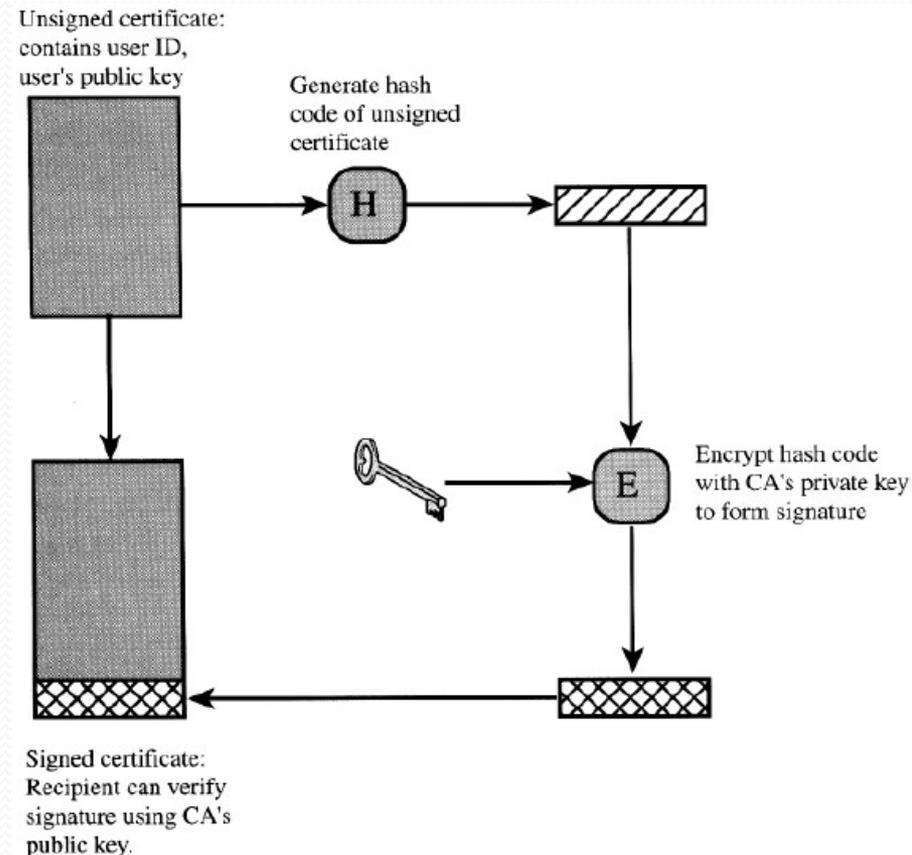
- Digital Signature Standard (DSS)
  - Only for signature
- Elliptic Curve Cryptography (ECC)
  - General Purpose Public Key Encryption Algorithm
  - More difficult to understand than RSA
  - Provides similar security for smaller key size
  - Not tested as much as RSA

# Digital Signatures

1. Encrypt Whole message
  - $C = \text{Ep}(\text{Pr}_A : M)$
  - C and M must be kept to prove the signature
  - C provides NO confidentiality. Why?
2. Encrypt an authenticator
  - $C = \text{Ep}(\text{Pr}_A : H(M))$
  - Only M and H(M) need to be kept
  - H used is usually SHA-1
  - No confidentiality. Why?

# Distribution of Public Keys

- Public Key Certificates
- CA=Certification Authority
- CA's sign public keys of users with its private key
- X.509 standard
- Used in SSL, Secure Electronic Transaction (SET), S/MIME



# Distribution of Shared Keys

1. Use Diffie-Hellman
2. Use Public Key Encryption (Like RSA or ECC)

$$A \rightarrow B : E(k, M) + E_p(K_B^{pub}, k)$$

*Can you see any problem in this exchange in terms of authentication?*